

EQUATIONS OF MOTION

General Equations of Motion :-

$$v = \frac{dx}{dt} \Rightarrow dx = v dt \Rightarrow \int_{x_0}^{x(t)} dx = x(t) - x_0 = \int_{t_1}^{t_2} v dt$$

$$a = \frac{dv}{dt} \Rightarrow dv = a dt \Rightarrow \int_u^v dv = v - u = \int_{t_1}^{t_2} a dt$$

$$a = \frac{dv}{dt} = \frac{dv}{dx} \frac{dx}{dt} = v \frac{dv}{dx} \Rightarrow v dv = a dx \Rightarrow \int_u^v v dv = \frac{1}{2}(v^2 - u^2) = \int_{x_1}^{x_2} a dx$$

Motion with Constant acceleration :-

Suppose a particle is at $x = x_0$ at time $t = 0$ & its speed be (velocity) u .
Let the particle's acceleration be a which remains constant & its velocity at time t be v .

$$\frac{dv}{dt} = a \Rightarrow dv = a dt \Rightarrow \int_u^v dv = \int_0^t a dt \Rightarrow v - u = at \Rightarrow v = u + at$$

$$\frac{dx}{dt} = v = u + at \Rightarrow \int_{x_0}^x dx = \int_0^t (u + at) dt \Rightarrow x - x_0 = ut + \frac{1}{2} at^2$$

$$v^2 = (u + at)^2 = u^2 + 2uat + t^2 a^2 = u^2 + 2a(ut + \frac{1}{2} at^2) = u^2 + 2ax$$

Distance travelled in n^{th} second - $S_{n^{\text{th}}} = S_{n+1} - S_n = [u + \frac{1}{2} a (2n - 1) a]$ (Displacement)

$x \rightarrow$ Position of the particle at time t i.e. displacement (not distance).

$$v = u + at$$

$$s = ut + \frac{1}{2} at^2$$

$$v^2 = u^2 + 2as$$

$$S_{n^{\text{th}}} = u + \frac{a}{2}(2n - 1)$$

Restrictions!

(I) $a = \text{const}$

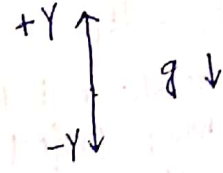
(II) one dim. motion

(III) inertial frame of ref.

FREELY FALLING BODIES :-

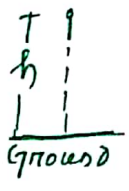
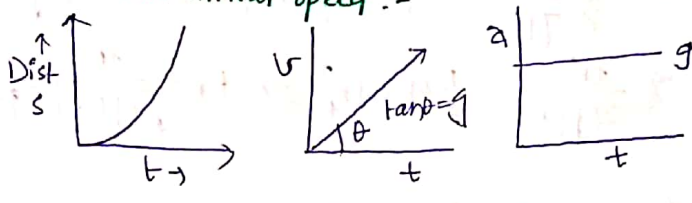
• Example of motion in a straight line with constant acceleration - Free fall of a body near earth's surface.

$a = -g$
 $v = u - gt, y = ut - \frac{1}{2}gt^2, v^2 = u^2 - 2gy$



• Body dropped from height 'h' with zero initial speed :-

$t = \sqrt{\frac{2h}{g}}, v = \sqrt{2gh}$
 $v(t) = gt, h(t) = \frac{1}{2}gt^2$
 $h_{nth} = \frac{1}{2}g(2n-1)^2$

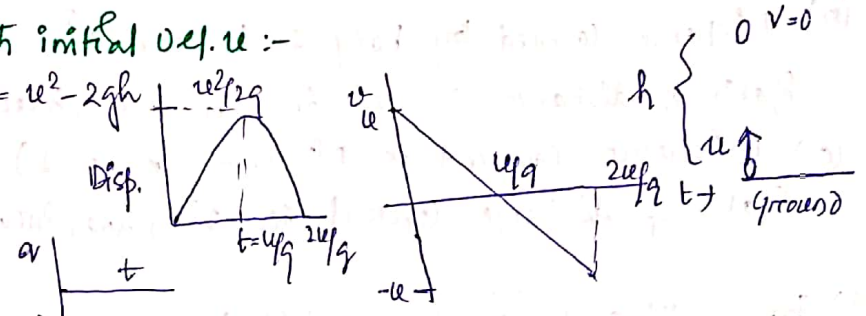


• Body projected vertically downwards with initial vel. u :-

$h(t) = ut + \frac{1}{2}gt^2$
 $v^2(h) = u^2 + 2gh, v(t) = u + gt$
 $h_{nth} = u + \frac{1}{2}g(2n-1)^2$

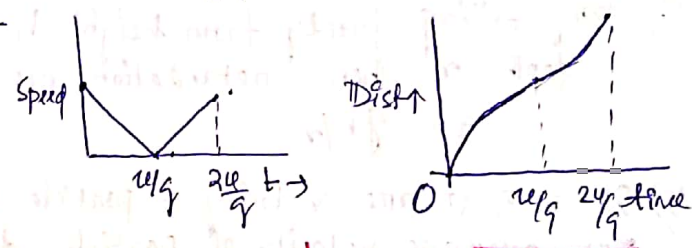
• Body projected vertically upward with initial vel. u :-

$v(t) = u - gt, h(t) = ut - \frac{1}{2}gt^2, v^2 = u^2 - 2gh$
 $h_{nth} = u - \frac{1}{2}g(2n-1)^2$
 $t = \sqrt{\frac{2h}{g}} = \frac{u}{g}, u = \sqrt{2gh}, h = \frac{u^2}{2g}$



• During complete journey -

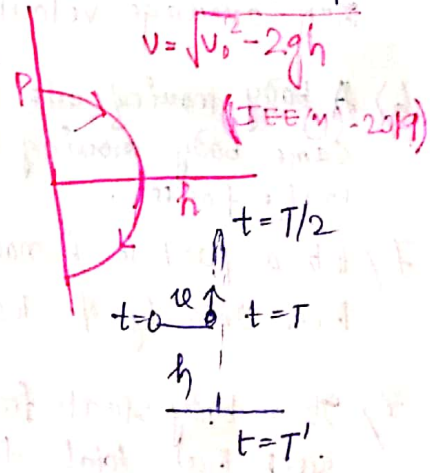
Displacement = 0, $\vec{v}_{av} = 0$
 Distance = $\frac{u^2}{g}, v_{av} = \frac{u}{2}$



• At t = time it takes to reach highest point

Distance travelled in tth sec = Dist travelled in (t+1)th sec.
 $(t-1)^{th} = (t+2)^{th}$
 $(t-r)^{th} = (t+r+1)^{th}$

• Time of ascent = Time of descent = Time of flight / 2 = $\frac{u}{g}$



• Body projected upward from certain height :- (u) -

- Speed when it acquires same level = u
- Speed at ground $v = \sqrt{u^2 + 2gh}$
- Time required to attain same level = $\frac{2u}{g}$
- Total time of flight $T' = \left(T + \sqrt{T^2 + \frac{8h}{g}} \right) / 2$